

# ADELA SORAZOS

## COO / Chief Operations Officer

*adela.sorazos@gateandkey.com*

You make things go. You were brought in after the first round of funding to oversee operations. Before you showed up, it was just the three boys: Greg, Bill, and Hank. Now there's a bigger market to take a piece out of, and you're going to make sure that Gatekeeper is run like a business, not a boys' clubhouse.

You are always on time, and make sure everyone else is on time, too. You take lovers (men and women) whenever you want. Nobody dares ask you how old you are: Your face might betray your years of experience, but you are always impeccable. You are very proud of your hairdo, and you care a lot about presenting sharp.

### To play Adela

- Stand still and upright, do not break eye contact when speaking. Keep your chin up.
- Make a serious statement, pause, then say that it was a joke. Pity anyone who feigns laughter or pretends to get it.
- Take up space with your presence, not your body. Always be exactly where you should be.
- Deadpan imply a threat to someone. Don't answer if they ask you whether you meant it.
- Act suspicious of someone's motives. If asked, say flat out that you do not trust them.
- Glide when you walk. Never hesitate.

### Secrets

You've heard rumours of a "secret society" within the company, but you find the very idea ridiculous. This must be people expressing concern (or jealousy) over the "old boys' club" nature of the business. Such nonsense must be torn out, root and stem, before it does too much damage.

You're open minded, but wary and calculating. If your intrigue is piqued, let the other person talk... Until you can confirm they're just an idiot.

You think of William Rice as a thrill-seeking frat boy in an expensive (and yet somehow still cheap) suit. You don't understand how he's ever been successful, and his "leadership" is a threat to the company. Especially since he began prattling on about abandoning your cash cow app, Keystone, to focus on Sentinel, a new product that only he seems to understand. You've hired Ernest Frye as a "consultant", ostensibly to streamline the business. In actuality, you hope he can dig up enough dirt on Rice to get Gregory to fire him.

### Objectives

- Find some way to oust William Rice as CEO of Gatekeeper. He's a liability.
- Gregory Perkins is powerful and intriguing. You have a strict policy against becoming involved with colleagues, but you are not above a bit of lubricious manipulation.
- Make sure everyone is on the ball. If they're not, bust them. Check in with the others to see how everyone is coming along on their tasks. They'll be sure to tell you who's kicking ass, and who's slacking off.

## Skills

- *Authority* on the Company ladder.
- *Expert* on Make up.
- *Expert* on Intimidation.

## Co-workers

➤ *Gregory Perkins* is a powerful man, and has your attention, in every sense. Watch what he does, and perhaps follow his lead.

➤ *William "Bill" Rice* is an undisciplined, boorish man with an infuriating lucky streak. Treat him like the child he is.

➤ *Ernest Frye* is a trusted operative and confidant. He is good at uncovering, and keeping, secrets. Reward him as long as he stays loyal to your interests.

➤ *Seneca Billings* is a gross little lapdog, eager to follow William Rice to whatever insipid ends he desires. Perhaps you could find a way to use their weaknesses against them?

➤ *Noah Lapham* is uncouth, gruff, and brilliant. You don't need to like him, and you don't need him to like you, but he seems to be one of the few people pulling his weight around here.

➤ *Josef Silva* is all but ridiculous in his histrionics. He is quite good at his job, when push comes to shove, and yet you're not at all surprised at his lovesick antics towards Alice.

➤ *Alice Warren* is another extremely talented, driven woman, just like you. You respect the way she has thrown herself into her work after her father's disappearance. Her father was Henry Warren, one of the founders and original CTO of Gatekeeper Cloud Services.

➤ *Surajit "Randy" Chandra* is intolerable. You cannot abide his alternating obsequiousness to his superiors, and his bullying of his peers and subordinates.

➤ *Fern Czanek* is too dedicated and organized to be stuck in the position of office manager. You feel a responsibility to groom her for inevitable promotion. Make sure she is ready.

➤ *Francis Morgan* is opaque, creative, and alluring. You have yet to find a way to use them effectively.

➤ *Curtis Ricci* is a buffoon, but a harmless one. You have several people in mind to replace him.

➤ *Charlotte Germain* is overworked, underpaid, and under-appreciated. She is tireless in service. You can't help but think of her as the child you never wanted.

## Day planner

9:00

- Schedule meetings with Fern.

9:30

- Company-wide stand-up meeting.

*Morning*

- Meeting with Alice and Noah to evaluate business reasons for terminating Sentinel.
- Logistical meeting with Fern and Charlotte to optimise office workflow.
- Private meeting with Ernest to go over his findings. Set up follow-up meeting if necessary.

*Noon*

- Lunch with Gregory, William, and Ernest.

*Afternoon*

- Private chat with Fern about mentorship.
- Find time to interrogate (intimidate) Josef, Surajit, Francis, and Curtis.
- Meeting with Gregory to dissuade him from proceeding with Project Sentinel.

16:00

- All-hands meeting.

18:00

- Tennis lesson, followed by spa and stress-relief massage.

## Tasks

Everyone has tasks around the office, and you're the one that has to make sure they get their work done by the end of the day, by filling in a *Productivity report*. You love to watch them squirm when they notice you're taking notes. The old boys are way too fond of meetings to keep everyone productive, so you'll need to hound your co-workers to keep them all on track.

- *Alice e Noah* have some programming work (sudoku puzzles) to finish up. Stop them from bickering long enough to do it.

- *Curtis* is behind on his budgeting and payroll work (more sudoku). Again. He's been trying to dump it onto everyone but himself.

- *Josef and Randy* have been assigned some sort of marketing research (word puzzle) you actually hadn't even heard about. Find out what the hell that is and why it got on their schedule.

- *Charlotte* is your best bet to be the all-seeing eye this workplace needs. Try to get her to help out without overworking herself to death.

- *Fern* is the only one around here who knows how to do her job. Keep the rest of the office off her back as she manages meetings.

- *Francis...* You don't know what the hell Francis is supposed to do, actually. You never got their job description. Today is the day things change. Make sure you get a detailed overview of the projects they're working on, and their position in the company ladder.

- ▶ *Noah Lapham*: Interim CTO.
- ▶ *Josef Silva*: Business Developer.
- ▶ *Alice Warren*: App Developer.
- ▶ *Surajit Chandra*: PR & Marketing.
- ▶ *Fern Czanek*: Office Manager.
- ▶ *Francis Morgan*: UI Designer.
- ▶ *Curtis Ricci*: Project Manager.
- ▶ *Charlotte Germain*: Intern.