

ABLE SAILOR

Duty

Officers are important, but the Asp wouldn't go anywhere without its crew. You handle every tough job aboard the ship: Raising the anchor, hoisting the sails, fishing for supper, swabbing the deck. All in exchange for rum and plunder.

Goal

Choose at least one from this list.

- You're ambitious: You want to disgrace or dispose of an Officer to make room for yourself.
- You're greedy: You want your share of the loot and other people's too. Threaten, gamble, or bargain to get it.
- You're loyal: You want to stick close to an Officer, help them out, and keep them safe.
- You're brave: You want to prove your worth and that of your cause, to anyone and everyone.

Tips

Your role allows you to explore life on the Asp at your own pace. Even though you're a simple sailor, you don't have to stand on the sidelines: Get right into the middle of the action, and remember that everyone has a right to be heard.

Even though you won't join *Prologue* scenes, you're part of the crew and you've listened to its stories many times. Feel free to discuss the past of the Asp, and do your part to build it up by telling stories of your life on board.

Prologue

At the end of each scene, Officers and Specialist form a chain of *Relationships* between themselves. You may do it too, if you'd like: After the characters on the stage are done stating their bonds, stand up and point to someone, then state your *Relationship* in one sentence. The other player will complete it with "And...", "But...", or "Because...".

Let the scene you've just witnessed inspire you. A ruthless Officer might have threatened you; a happy-go-lucky pirate might be a great drinking buddy. Try to join at least two scenes, to establish one positive and one negative *Relationship*.

Examples of positive Relationships

- You have saved my life.
- You brought me aboard the Asp.
- You have taught me everything I know.
- You and I have always sailed together.
- You and I swore to look out for each other.

Examples of negative Relationships

- You killed my brother.
- You betrayed my trust.
- You owe me a lot of money.
- You always blame your mistakes on me.
- You and I never agree on anything.

Epilogue

If you want to, join Scene 2: Picking up the pieces. You may also join one other scene of your choice.