

## TEAM ROLE

## Leader

You were the leader, the group's face and driving force. Nobody elected you, you were just the most natural fit. You were bold, energetic, and arrogant.

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## Enforcer

You were the enforcer. Sometimes the group operated in legal grey zones. You were the one who kept them safe and in line. You were pragmatic, tough, and thoughtless.

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## Scholar

You were the scholar of ancient ghost lore, and a researcher of new haunts. You were thoughtful, strict, and even cruel when necessary.

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## Caretaker

You were the caretaker, the group's centre of gravity: a mother hen, tending to both financial matters and bruised egos. You were caring, trusting, and foolish.

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## Con artist

You were the con artist, and never truly believed in "the cause". But you could sell bones from a graveyard, and often saved the group with a well-placed deal. You were cunning, quick, and selfish.

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## Die-hard

You were the die-hard. The paranormal was an intimate part of your life. You brought experience and a sense of purpose to the group. You were ambitious, open, and eccentric.