



HELL'S REALTOR

Name: _____

Circle an *Overt agenda*:

- to punish the Recently deceased
- to let the Recently deceased decide their fate
- to seduce the Recently deceased
- to serve Satan
- to take pity on the Recently deceased
- to be the real master here

Circle a *Covert agenda*:

- to punish the Recently deceased
- to let the Recently deceased decide their fate
- to seduce the Recently deceased
- to serve Satan
- to take pity on the Recently deceased
- to be the real master here

As you openly play your *Overt agenda*, your *Covert agenda* will secretly inform your actions. A joke to sneer about as you watch them suffer.

You feel an *Affinity with* _____

because _____

You feel *Enmity towards* _____

because _____

The Perfect Realtor's Handbook

During the *Agency meeting*, you are to discuss the needs and wants of the Recently deceased, and help establish aspects of our imaginary Hell that we will be able to embellish upon and re-incorporate later. Maybe Hell is a very cold place? Maybe they have mingling soirées?

During the *House tour*, your duty is to make the nastiest of places seem charming. Make use of every little thing to describe space in loving detail: «The previous owner seared with passion for this mantelpiece. And so will you, once you get used to the smell of burning flesh. Let's move on...». Make sure you physically guide the others with your arms, face and body. You must answer all questions with some (distorted?) version of the truth. You should be openly preferential, and only spend as much time on a house as you deem fit. Once all the houses have been shown or the tour has gone on for 90 minutes, you must gather the Recently deceased in your office.

During the *Estate auction*, you decide arbitrarily in which order to auction the houses and whether an offer is good enough to outbid the previous one. There may be screaming about "fairness," but you're free to ignore it. If a Recently deceased wants to bid on the house they themselves designed, you must make the bargain particularly ruthless. You'll extract whatever value you can from them, based on your *Agendas*.

Once each Recently deceased has had a chance to buy their house, have your clients go to their respective new abodes and quietly savour their reactions to them.